

A switched adaptive observer for extended braking stiffness estimation

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Motivation



“Safety is a basic tenet to the [automotive] industry now and will continue to be an ongoing major focus for consumers and manufacturers alike.”

Outline

Part I Extended braking stiffness estimation

- Introduction
- XBS dynamics
- Switched adaptive observer
- Simulation and experimental results

Part II Wheel angular velocity and acceleration estimation

- Introduction
- Problem description
- Measurement models
- Estimation algorithm
- Experimental results

Part I

Extended braking stiffness estimation

Wheel dynamics

The longitudinal dynamics of the angular velocity ω of the wheel is described by



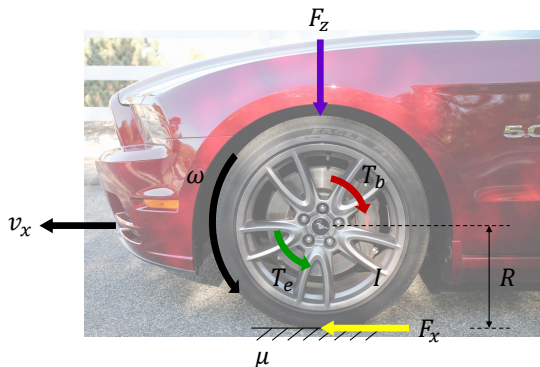
Wheel dynamics

The longitudinal dynamics of the angular velocity ω of the wheel is described by

$$I\dot{\omega} = -RF_x - \gamma_b P_b$$

$$F_x = \mu(\lambda)F_z$$

$$\lambda = \frac{R\omega - v_x}{v_x}$$



where I is the inertia of the wheel, R is its effective rolling radius, γ_b is the brake efficiency, P_b is the brake pressure, F_x is the tyre force, F_z is the vertical load, $\mu(\lambda)$ is the tyre-road friction coefficient, λ is the wheel slip, and v_x is the speed of the vehicle.

Tyre-road friction coefficient

Burckhardt's tyre characteristic model is defined as

$$\mu(\lambda) = c_1(1 - \exp(-c_2\lambda)) - c_3\lambda$$

where the constants c_i depend on the road conditions.

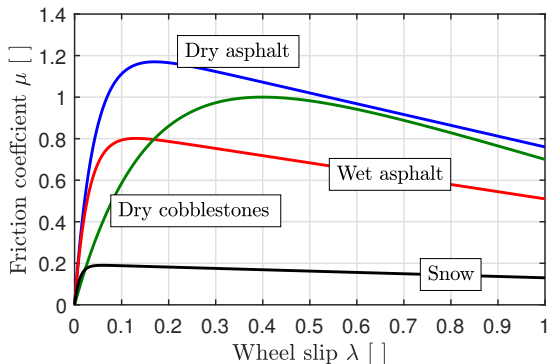


Figure: Typical tyre-road friction curve for different road surface conditions.

Extended braking stiffness (XBS)

The XBS is defined as the slope of friction coefficient against wheel slip at the operating point, i.e.

$$\frac{d\mu(\lambda)}{d\lambda} = c_1 c_2 \exp(-c_2 \lambda) - c_3.$$

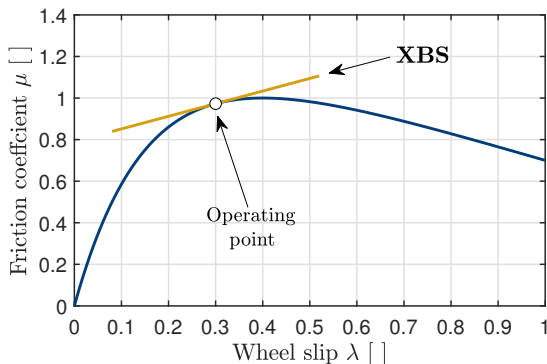


Figure: Tyre-road friction and extended braking stiffness (XBS).

State-of-the-art on XBS estimation

- ▶ [Sugai et al., 1999] Analysis of the frequency characteristics of a resonance system composed of the vehicle body, the wheel and the road surface.
- ▶ [Umeno, 2002] Instrumental variable method. Linearization around a constant-velocity operating point.
- ▶ [Ono et al., 2003] Recursive least squares algorithm. The XBS is (implicitly) assumed constant.
- ▶ [Villagra et al., 2011] Elementary diagnostic tools and algebraic methods to distinguish one type of road from another. The estimation results are accurate only within a certain validity range.
- ▶ [Hoàng et al., 2013; 2014] Augmented-state observer. Requires (some) knowledge about the road conditions.

Wheel acceleration and XBS dynamics

Defining as state variables $z_1 = R\dot{\omega} - \dot{v}_x$ and $z_2 = \frac{d\mu(\lambda)}{d\lambda}$, we obtain

$$\dot{z}_1 = -\frac{a}{v_x(t)}z_1z_2 - bu \quad (1a)$$

$$\dot{z}_2 = (cz_2 + d)\frac{1}{v_x(t)}z_1 \quad (1b)$$

where $a = \frac{R^2}{I}F_z$, $b = \frac{R}{I}\gamma_b$ are known constant parameters, $u = \dot{P}_b$, $c = -c_2$, $d = -c_2c_3$ are unknown parameters that depend on the road conditions, and v_x is considered as a known external variable.

The **objective** is to design an observer to estimate the (unmeasurable) XBS z_2 under unknown road conditions, using the available information of the wheel acceleration offset z_1 .

Change of coordinates

In order for the system to have a convenient structure that allows us to exploit well-known tools available in the literature, we propose the linear change of coordinates

$$\begin{aligned}w_1 &= z_1 \\w_2 &= z_2 + \frac{c}{a}z_1\end{aligned}$$

which transforms system (1) into

$$\begin{aligned}\dot{w}_1 &= \frac{w_1}{v_x(t)}(cw_1 - aw_2) - bu \\ \dot{w}_2 &= -\frac{bc}{a}u + \frac{w_1}{v_x(t)}d\end{aligned}$$

Change of coordinates

or, equivalently,

$$\dot{w}(t) = A(t, y)w(t) + Bu(t) + \Psi(t, u, y)\theta \quad (2a)$$

$$y(t) = Cw(t) \quad (2b)$$

with

$$A(t, y) = \frac{w_1}{v_x(t)} \begin{pmatrix} 0 & -a \\ 0 & 0 \end{pmatrix}, \quad \Psi(t, u, y) = \begin{pmatrix} \frac{w_1^2}{v_x(t)} & 0 \\ -\frac{b}{a}u & \frac{w_1}{v_x(t)} \end{pmatrix}$$

$$B = \begin{pmatrix} -b \\ 0 \end{pmatrix}, \quad C = \begin{pmatrix} 1 & 0 \end{pmatrix}, \quad \theta = \begin{pmatrix} c \\ d \end{pmatrix}, \quad w = \begin{pmatrix} w_1 \\ w_2 \end{pmatrix}.$$

XBS observer

Based on the adaptive observer proposed in [Zhang, 2002], and following ideas presented in [Hoàng et al., 2013; 2014], we propose

$$\begin{aligned}\dot{\hat{w}}(t) &= A(t, y)\hat{w}(t) + Bu(t) + \Psi(t, u, y)\hat{\theta}(t) \\ &\quad + \left(K(t, y) + \Upsilon(t)\Gamma\Upsilon^\top(t)C^\top \right) (y(t) - C\hat{w}(t))\end{aligned}\quad (3a)$$

$$\dot{\hat{\theta}}(t) = \Gamma\Upsilon^\top(t)C^\top (y(t) - C\hat{w}(t))\quad (3b)$$

$$\dot{\Upsilon}(t) = (A(t, y) - K(t, y)C)\Upsilon(t) + \Psi(t, u, y)\quad (3c)$$

with $\Gamma = \Gamma^\top > 0$ and

$$K(t, y) = \frac{w_1}{v_x(t)} \times \begin{cases} \begin{pmatrix} k_1^+ \\ k_2^+ \end{pmatrix}, & \text{if } y = w_1 > 0 \\ \begin{pmatrix} k_1^- \\ k_2^- \end{pmatrix}, & \text{if } y = w_1 < 0 \end{cases}\quad (4)$$

XBS observer

Theorem 1

Consider system (2) and observer (3). Define $\tilde{w} = \hat{w} - w$ and $\tilde{\theta} = \hat{\theta} - \theta$. Let the observer gains $k_{1,2}^{\pm}$ in (4) satisfy

$$k_1^+ > 0, \quad k_2^+ < 0, \quad k_1^- = -k_1^+ < 0, \quad k_2^- = k_2^+ < 0.$$

Assume that the switching signal $\sigma(w_1)$ that selects the observer gains admits a strictly positive minimal dwell time, that is, any two consecutive switchings are separated by no less than $\tau_D > 0$. If $\Psi(t, u(t), y(t))$ is persistently exciting, then the origin of the closed-loop system with state $(\tilde{w}, \tilde{\theta})^\top$ is globally asymptotically stable.

Dwell time and PE during ABS braking

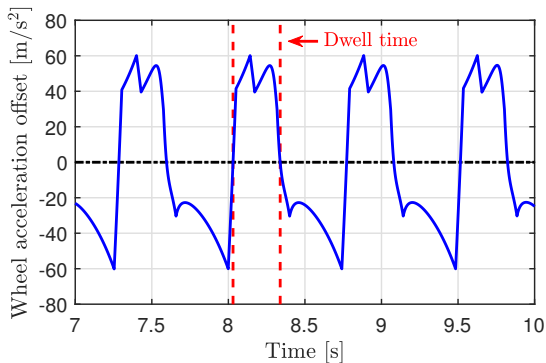


Figure: Measured output w_1 during an ABS braking simulation.

Dwell time and PE during ABS braking

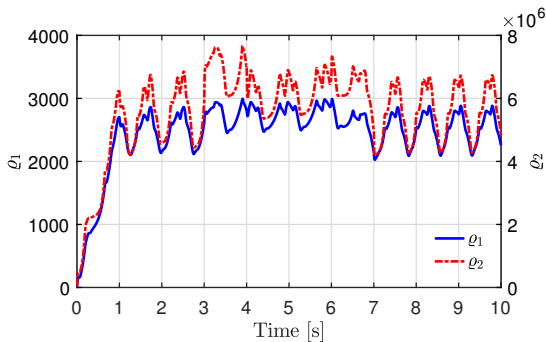


Figure: *Eigenvalues of $M(t) = \int_{t-T}^t \Psi(\tau, u(\tau), y(\tau))^\top \Psi(\tau, u(\tau), y(\tau)) d\tau$ during an ABS braking simulation.*

Simulation results

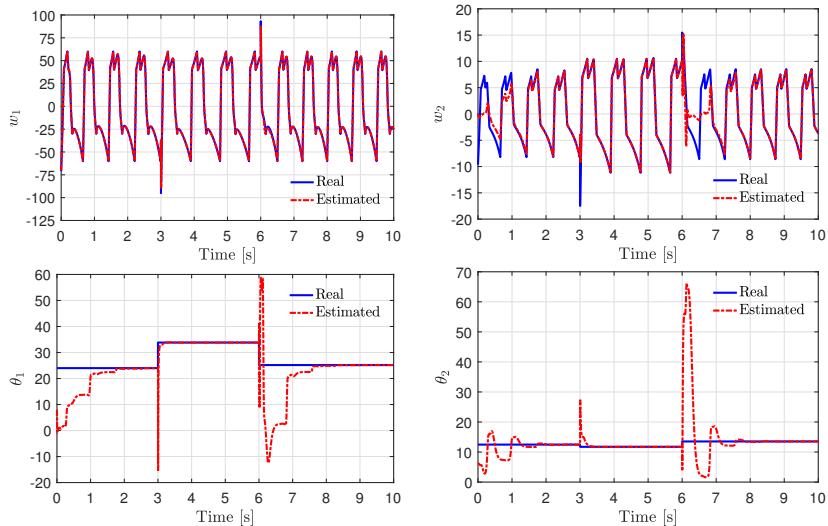


Figure: Real vs estimated states and parameters of the transformed system.

Inverse change of coordinates

The states of the original system are obtained with

$$\begin{aligned}\hat{z}_1 &= \hat{w}_1 \\ \hat{z}_2 &= \hat{w}_2 - \frac{\hat{c}}{a}\hat{w}_1.\end{aligned}$$

Since $\tilde{w} \rightarrow 0$ and $\tilde{\theta} \rightarrow 0$, then $\tilde{z} = \hat{z} - z \rightarrow 0$.

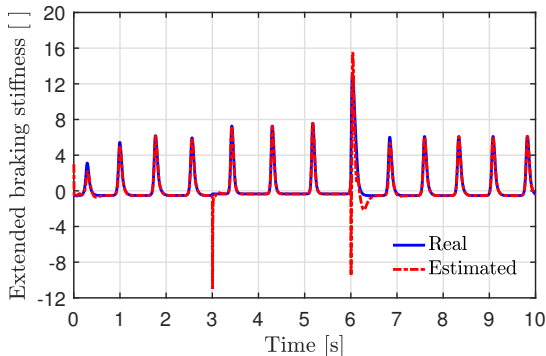


Figure: *Real vs estimated XBS (simulation results).*

Experimental setup (TU Delft)

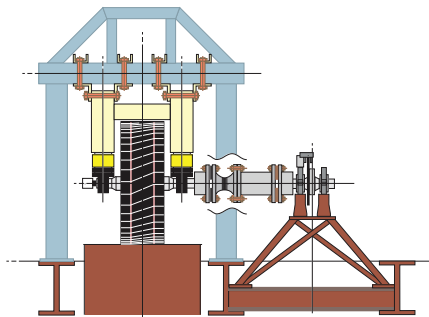


Figure: *Tyre-in-the-loop testbench.*

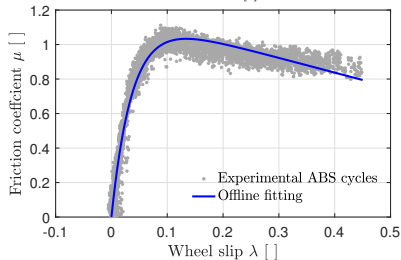
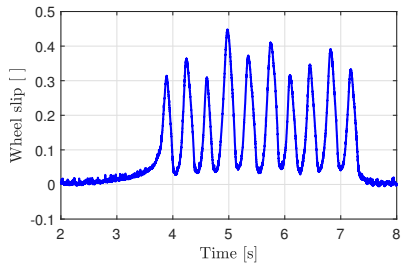


Figure: *ABS regulation test.*

Experimental results

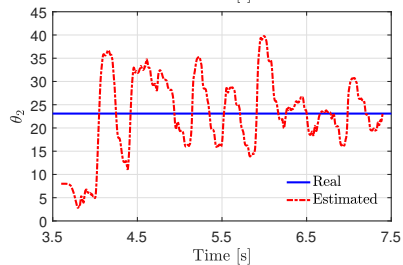
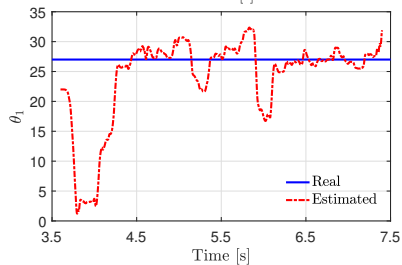
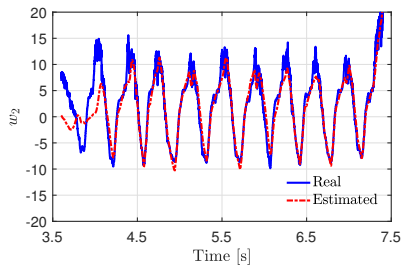
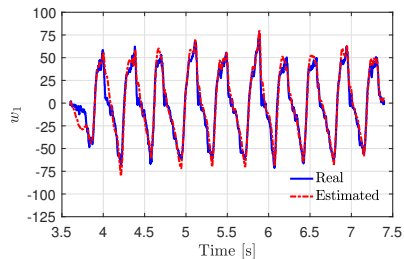


Figure: Real vs estimated states and parameters of the transformed system.

Experimental results

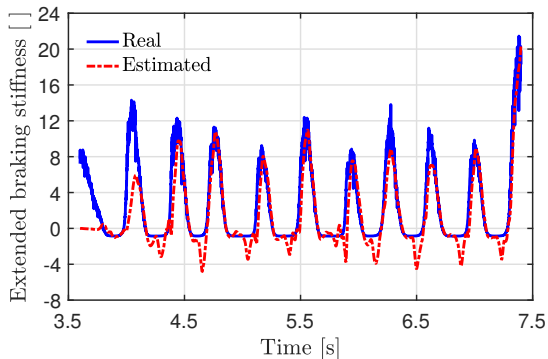


Figure: *Real vs estimated XBS.*

Experimental results

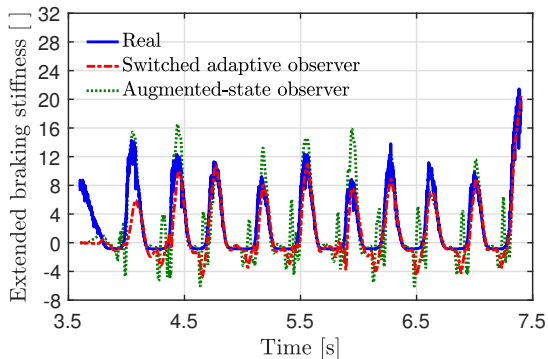


Figure: *Comparison against augmented-state observer.*

Experimental results

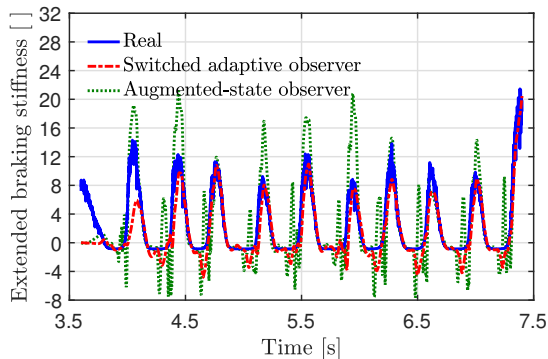


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Experimental results

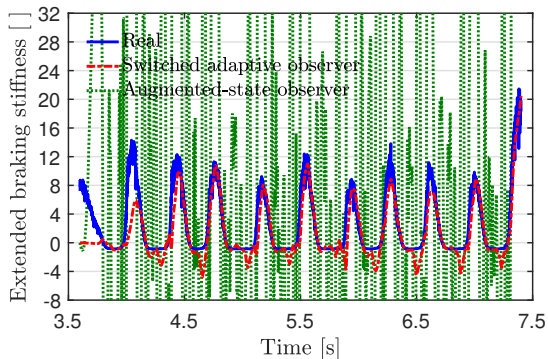


Figure: *Comparison against augmented-state observer.*

Simulation results: with perturbed measurements

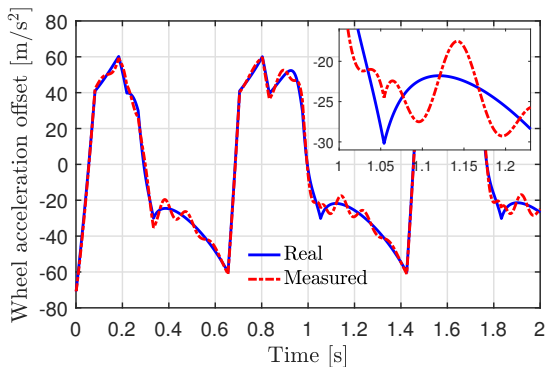


Figure: *Wheel acceleration offset: real signal vs perturbed measurement.*

Simulation results: with perturbed measurements

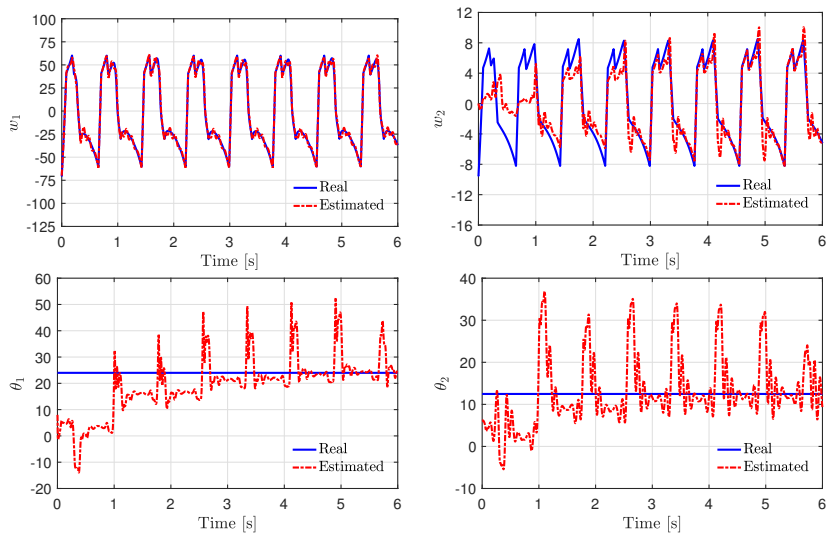


Figure: *Real vs estimated states and parameters of the transformed system.*

Simulation results: with perturbed measurements

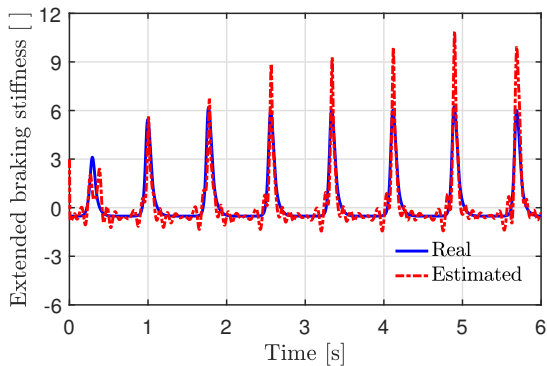


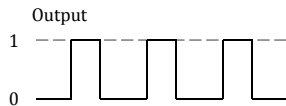
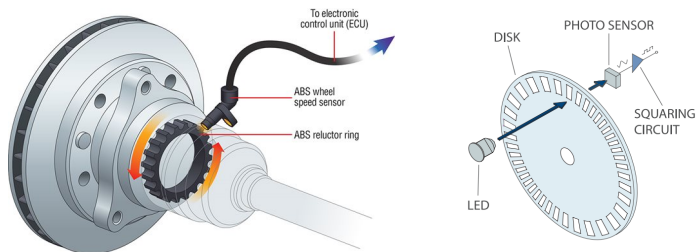
Figure: *Real vs estimated XBS.*

Part II

Wheel angular velocity and acceleration estimation

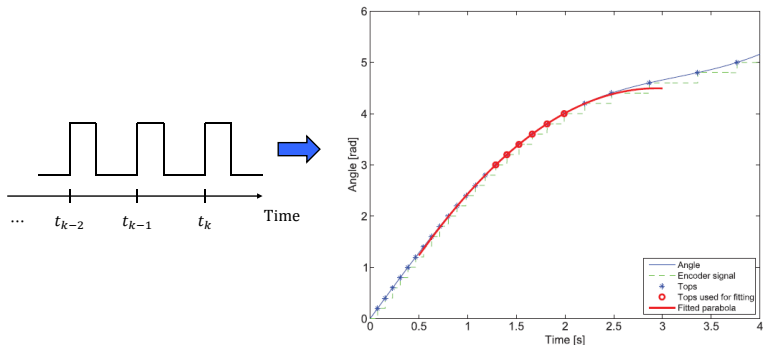
Wheel velocity estimation mechanism

The most commonly used technology to measure rotational velocity is based on incremental shaft encoders.



Time-stamping algorithm [Merry et al., 2010; 2013]

It consists in capturing the time instants t_i and positions θ_i of the last n encoder events, and performing an m -th-order polynomial fit to approximate the position of the wheel.



Time-stamping algorithm [Merry et al., 2010; 2013]

The position at time $t = t_k$ is approximated by

$$\theta(t) = p_m t^m + p_{m-1} t^{m-1} + \dots + p_0.$$

The regression problem

$$\begin{pmatrix} t_{k-n+1}^m & t_{k-n+1}^{m-1} & \cdots & t_{k-n+1} & 1 \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ t_k^m & t_k^{m-1} & \cdots & t_k & 1 \end{pmatrix} \begin{pmatrix} p_m \\ \vdots \\ p_0 \end{pmatrix} = \begin{pmatrix} \theta_{k-n+1} \\ \vdots \\ \theta_k \end{pmatrix}$$

is solved for p_i via the least squares method, and the velocity and acceleration are calculated with

$$\omega(t) = \sum_{i=1}^m i p_i t^{i-1}, \quad \alpha(t) = \sum_{i=2}^m (i-1) i p_i t^{i-2}.$$

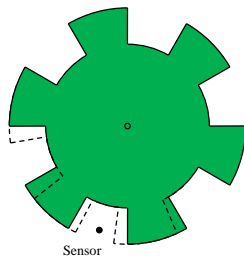
Encoder imperfections

An ideal encoder is characterised by identical and equidistant teeth distributed over the encoder's code-wheel. However, in real devices sensor imperfections inevitably occur:

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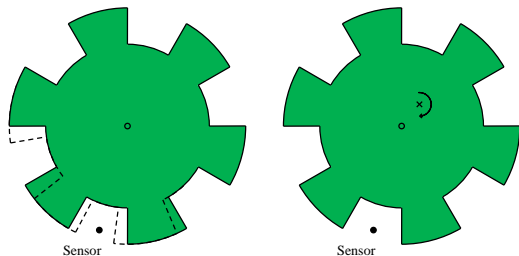
- ▶ Cycle error



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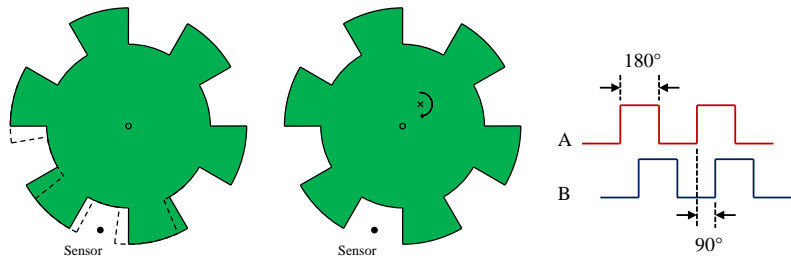
- ▶ Cycle error
- ▶ Eccentricity or tilt of the encoder's code-wheel



Encoder imperfections

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- ▶ Cycle error
- ▶ Eccentricity or tilt of the encoder's code-wheel
- ▶ Pulse-width and phase errors



Effects of encoder imperfections

In the presence of sensor imperfections, the measured position

$$\theta_m = \theta_r + f_r(\theta_r)$$

is affected by a small perturbation that *may* be neglected.

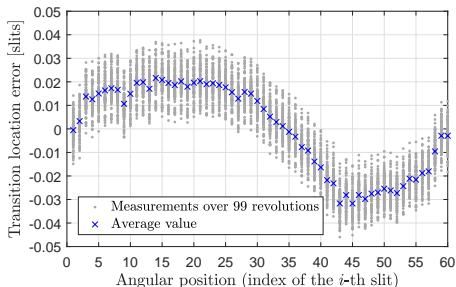


Figure: *Error in pulse transition location as a function of angular position for a 60 pulses-per-revolution encoder.*

Effects of sensor imperfections

In the case of the measured velocity and acceleration

$$\omega_m = \omega_r + \omega_r f'_r(\theta_r)$$

$$\alpha_m = \alpha_r + \alpha_r f'_r(\theta_r) + \omega_r^2 f''_r(\theta_r)$$

the perturbation cannot be neglected.

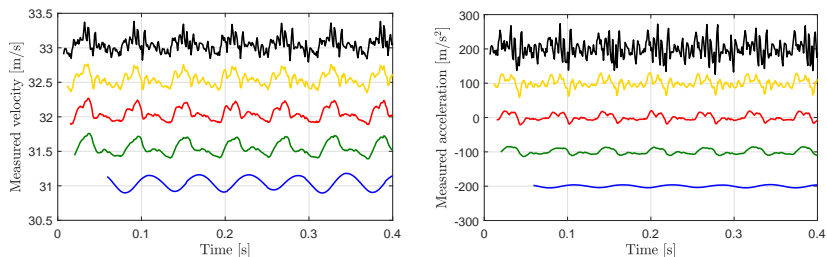


Figure: *Velocity and acceleration measured via the time-stamping algorithm for a 32 m/s constant-velocity reference using different numbers of events.*

State-of-the-art

- ▶ [Merry et al., 2013] Error compensation look-up tables. They work only for a particular encoder and their construction requires a high-resolution reference sensor.
- ▶ [Gustafsson, 2010] Frequency analysis of the wheel speed for the estimation of the encoder imperfections. Works only when the speed is constant.
- ▶ [Corno and Savaresi, 2010] Notch filter.
- ▶ [Panzani et al., 2012] Notch filter.
- ▶ [Hoàng et al., 2012] Notch filter.
- ▶ [Rallo et al., 2017] Batch constrained least squares algorithm for the estimation of the encoder imperfections. Assumes that the speed does not vary significantly within a single revolution.

Measurement models

In order to estimate ω_r and α_r from the available signals, we introduce the measurement models:

- ▶
$$\theta_m = \theta_r + \sum_{k=1}^M [a_k \sin(k\theta_m) + b_k \cos(k\theta_m)]$$
- ▶
$$\omega_m = \omega_r + \omega_m \sum_{k=1}^M [ka'_k \cos(k\theta_m) - kb'_k \sin(k\theta_m)]$$
- ▶
$$\alpha_m = \alpha_r + \alpha_m \sum_{k=1}^M [ka''_k \cos(k\theta_m) - kb''_k \sin(k\theta_m)]$$

$$- \omega_m^2 \sum_{k=1}^M [k^2 a''_k \sin(k\theta_m) + k^2 b''_k \cos(k\theta_m)]$$

where a_k , b_k , a'_k , b'_k , a''_k and b''_k are unknown.

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where a_k , b_k , a'_k , b'_k , a''_k and b''_k are unknown.

\triangleleft In general, $a_k \neq a'_k \neq a''_k$ and $b_k \neq b'_k \neq b''_k$. \triangleleft

Measurement models

⚠ Due to the delay introduced in the measured signals by the time-stamping algorithm, in general, $a_k \neq a'_k \neq a''_k$ and $b_k \neq b'_k \neq b''_k$. ⚠

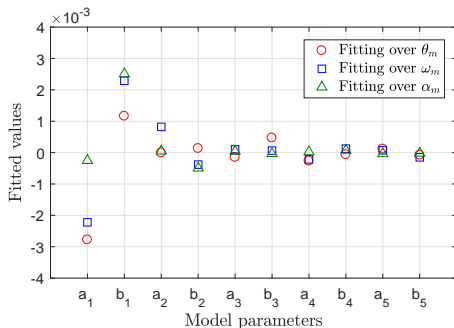


Figure: *Off-line least-squares fitting of the Fourier coefficients a_k and b_k for the measurement models.*

Estimation algorithm

Let us rewrite the measurement models as:

$$\omega_m = \omega_r + \omega_m \phi(\theta_m)^\top D \vartheta' \quad (5)$$

$$\alpha_m = \alpha_r + \left[\alpha_m \phi(\theta_m)^\top D - \omega_m^2 \psi(\theta_m)^\top D^2 \right] \vartheta'' \quad (6)$$

where

$$D = \text{diag}(1, 1, 2, 2, \dots)$$

$$\phi(\theta_m) = \left[\cos(\theta_m) \quad -\sin(\theta_m) \quad \cos(2\theta_m) \quad -\sin(2\theta_m) \quad \dots \right]^\top$$

$$\psi(\theta_m) = \left[\sin(\theta_m) \quad \cos(\theta_m) \quad \sin(2\theta_m) \quad \cos(2\theta_m) \quad \dots \right]^\top$$

and ϑ' , ϑ'' contain the corresponding coefficients a'_k , b'_k , a''_k , b''_k .

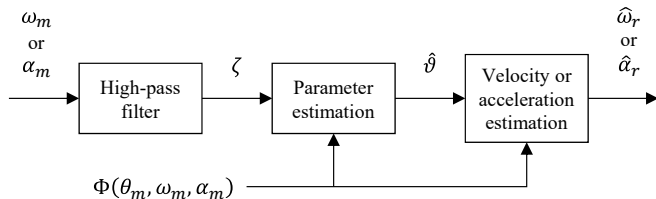
Estimation algorithm

From (5) and (6), ω_m and α_m can be seen as the sum of a low-frequency term and a high-frequency (with respect to the first one) term, of the form

$$\bar{\zeta} = \Phi(\theta_m, \omega_m, \alpha_m)^\top \vartheta. \quad (7)$$

that depends on the known signals θ_m , ω_m , and α_m , and is linear in the unknown parameters ϑ .

In order to estimate ω_r and α_r we propose:



Estimation algorithm

Stage 1: The measured signals are filtered in order to separate the perturbation term $\bar{\zeta}$ from the other terms in (5) (resp. (6)).

Stage 2: Assuming that $\zeta \approx \bar{\zeta}$, the Fourier coefficients of the periodic perturbation in (5) (resp. (6)) are estimated via standard parameter estimation techniques with the parametric model

$$\zeta = \Phi(\theta_m, \omega_m, \alpha_m)^\top \vartheta$$

Stage 3: Using the estimated parameters $\hat{\vartheta}$, the velocity and acceleration estimates are constructed:

$$\hat{\omega}_r = \omega_m - \omega_m \phi(\theta_m)^\top D \hat{\vartheta}' \quad (8)$$

$$\hat{\alpha}_r = \alpha_m - \left[\alpha_m \phi(\theta_m)^\top D - \omega_m^2 \psi(\theta_m)^\top D^2 \right] \hat{\vartheta}'' \quad (9)$$

Experimental results

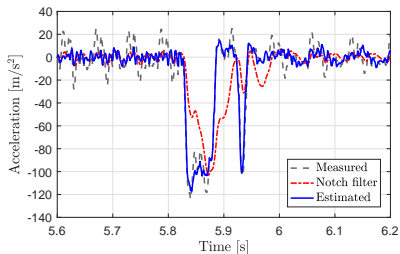
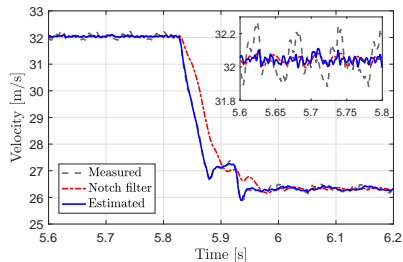


Figure: *Measured vs. filtered and estimated signals for a piecewise-constant velocity reference.*

Experimental results

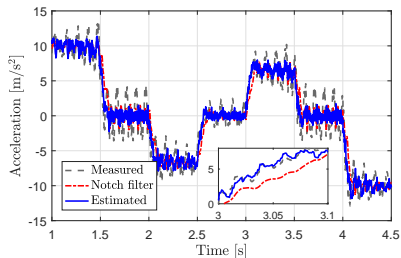
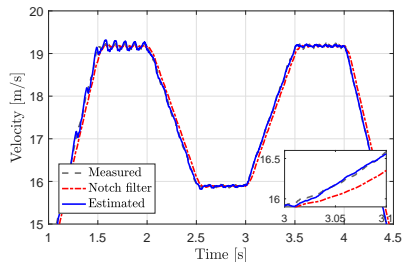


Figure: *Measured vs. filtered and estimated signals for a piecewise-linear velocity reference.*

Experimental results

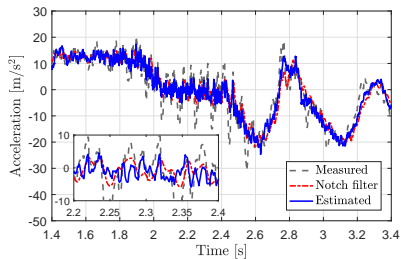
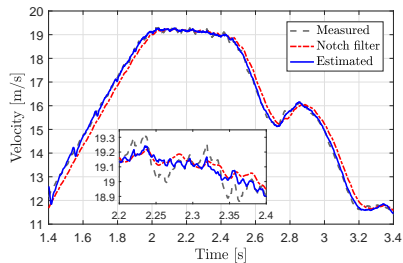


Figure: Measured vs. filtered and estimated signals for a smooth velocity reference.

Future work

- ▶ Joint implementation of XBS observer with estimation algorithm.
- ▶ Use of the XBS observer in closed-loop control algorithms.
- ▶ Generalization of the switched adaptive observer for a class of systems with linearizable error dynamics via singular time-scaling.
- ▶ Use of the velocity and acceleration estimation algorithm in motion control applications, e.g. electrical motors.

References

- ▶ M. Corno and S.M. Savaresi (2010). Experimental identification of engine-to-slip dynamics for traction control application in a sport motorbike. *European Journal of Control*, 16(1):88-108.
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